

## Australian Indoor Nearest The Pin Championships – Rules

- 1 **Number of Stations/Elimination Process:** The number of stations will be determined by the total number of competitors and the number of players eliminated per station.
- 2 **Mat to be used.** The main hitting mat, fringe mat or tee may be used for all shots.  
  
**Shots not registering or phantom shots:** If a shot does not register the shot will be re-hit. If during a practice swing contact is accidentally made with the ball and the shot is 'registered' the ball is considered to be in play. Should a phantom shot be registered, a re-hit will be given. Malfunctions as determined by the TCB staff member will be adjudicated at the time of the attempt.
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- 4 **Event Structure:** As per separate instructions.
- 5 **Categories:** One category for all competitors.
- 6 **Determining Winners in Tied Stations:** In accordance with separate instructions.
- 7 **Fees:** Once only \$12 entry fee
- 8 **Prizes:** Cash Prizes 1<sup>st</sup> place. Other placings dependent upon number of entries.
- 9 **Duration of event:** Preliminary round will be held over a four to six week period. Final will be hosted over a single day/evening.
- 10 **Results:** The event results will be posted on The Cyber Bunker website: [www.thecyberbunker.com.au](http://www.thecyberbunker.com.au) via the Golfer page. The exact link will be advised. Results will also be emailed to competitors.
- 11 **Eligibility:** Open to all comers.
- 12 **Mobile Phones:** Mobile phones are to be switched off during the final.