

Single Player Tournaments/Medal – Rules & Notes

- 1. Surfaces to be used/Grounding clubs:** The main or fringe mats are to be used for all shots except when on screen caddie indicates ball is: in the rough, heavy/deep rough, sand, pine needles, leaves, wild grass, earth, dirt etc when the green/white rough brush mat should be used, note that clubs may be grounded when playing from bunkers). Effectively the rough mat will be used for any non-mown surface and the main mat/fringe mat used for mown surfaces plus including concrete, fringe, green, fairway, dormant grass and asphalt. Ask for a ruling if in doubt. When playing from the rough mat the ball must be played with the ball wholly on the mat not placed on it's edge. Use of the rough mat instead of the fairway/fringe mat is not permitted except for tee shots. If you want to play from the rough mat hit it into the rough. ☺
- 2. Shots not registering or phantom shots:** If a shot does not register there is no penalty. If during a practice swing contact is accidentally made with the ball and the shot is 'registered' the ball is considered to be in play. Should players suspect a phantom shot has registered, a mulligan may be taken, but only in the presence of a TCB staff member so that a ruling can be made regarding the circumstances of the phantom shot. Air swings do not count.
- 3. Mulligans/Holing Out/Not Completing:** Mulligans on the scorecard will be penalised with a 3 shot penalty unless authorised by a TCB staff member. Should players not complete any round without TCB authorisation (injury or other reason) the player will be disqualified from the tournament. Players must complete all four rounds to be eligible for prizes. Players should not use the Hole Out option as this will score a 12 on your hole and adjustments will be made to all statistics. Use Drop options when placed in extreme positions on the golf course.
- 4. Number of Clubs/Golf Club regulations:** There are currently no rules regarding number of clubs you may have in your bag or the type of clubs players may use on the Indoor Tour (eg length of shafts).
- 5. Handicaps:** New players are required to submit at least 3 handicap cards (18 holes) to determine a starting handicap, the last three tournament venues will be used. All players' handicaps will be adjusted after rd1 of each tournament. No further handicap adjustments will be made unless insufficient handicap cards are held. A max handicap of 36 will apply. Handicaps are determined using the 3 handicap cards (initially) and then a maximum of the players 10 most recent tournament rounds. New handicaps will be advised prior to the commencement of any round.
 - a. Indexes:** For Match Play or Play-Offs where there is a handicap difference the player with the higher handicap will get the stroke advantage in order of difficulty of holes based on the indexing on the scorecard. For example, Player A has a handicap of 10, player B has a handicap of 14. In a play-off or in match-play player B will have a one shot advantage on indexed holes 1 thru 4 rather than indexed holes 11 thru 14.
- 6. Formats:** Each tournament is played over 4 rounds of 18 holes over the same course. All male players over 13 years of age will play off Amateur tees as a general rule however this may be changed for some courses. Lady and juniors (U14) players will play off the Ladies tees. Juniors may be played from Junior tees if available.
- 7. Categories:** Depending of numbers of entries, a Sarazen Div, a Snead Div and a Hogan Div will be included in any Tournament. A floating figure will be used to separate categories. Normally there will be 8-12 players in each division or grade. A Scratch division will be used in tournament play. For Monthly Medal A Grade, B Grade and C Grade will be used when numbers permit. A single handicap division will be played if less than 12 competitors are playing.
 - a. Determining Winners:** Winners of some handicap divisions will be decided using Stableford scoring. Scratch champions will be decided by gross scoring, Monthly Medal will use stroke (handicap) formats. In the event of a tie after 72 holes, a 3-Hole play-off will be used commencing at a hole from the course as determined by the match committee. Sudden death will be applied after the 3rd hole if players are still tied. Should there be more than 2 players in the playoff, players will be dropped from the play-off unless they equal the best score after 3 holes or on each subsequent hole. In the event of a tie for round winners a 6-hole count-back will be applied. There will be no play-off for tied winners of the Monthly Medal. A six-hole count-back will be used.
- 8. Fees:** Entry fee for Bronze Members is \$24/round. Other levels of membership discounts apply.
- 9. Prizes:** Division winners and Statistics leaders for rounds 1 thru 4. Handicap division champions - all categories. Prizes for subsequent runners-up positions are dependant on number of competitors. Players must complete all four rounds to be eligible for prizes.

10. Duration of tournament – Tournaments will run over a minimum of 10 weeks.

11. Tournament Leader-boards – These will be maintained on The Cyber Bunker website: www.thecyberbunker.com.au via the Golfer page. The current tournament leader-board will be found under the Tournaments link. Results also on TWITTER @BunkerBoy01.